Science Teacher’s Collaboration Day – May 12, 2010

Web 2.0

* Keystone commons: social network for teachers & students only!!
  + Limited to PAIUnet connected computers – must create initial log in at school
  + Dashboard lets you edit your home page
  + Tools
    - Activity
    - Blogs – online discussions
    - Bookmarks – websites that students should access for assignments
    - Event calander
    - Files – homework assignments can be posted; assignments missed during class can be posted
    - Friends
    - Groups – closed except for those that you accept
      * Can keep classes individualized or join them together
    - Members
    - Pages
    - The Wire – instant messaging
  + Students need to have school email addresses to make this practical. Groups must accept membership via email. School blocks access to home email. So groups must be set up, students must accept at home email to enter group.
* Thinkfinity: resources validated by teachers
  + In the Classroom
    - Lesson plans, student interactive, 21st century skills, today in history, standards alignment
  + At Home & Afterschool
  + Professional Development
  + Get Connected
* Poll Everywhere: text messages & responses via the web
* Mouse mischief: students use wireless mouse to interact with computer
* Active Inspire templates (tic tac toe, jeopardy) can be located on Berks Wiki

Google Docs

* Online forms for surveys and collaborations
* If it is used for tests & quizzes, students will need to have email addresses
* Check with tech about student email accounts – needed for this technology
* Multiple users can update the same document & access it from anywhere with web access